**Mobile Device Requirements**

**Preferences UI Requirements**

The system shall display a text-based introduction and explanation of what the system is and what it is used for.

The system shall have the following buttons:

* *Password*
* *E-mail*
* *Alert Type*
* *Affiliation*
* *Side Menu Bar*

**Preferences Stimulus**

When the user clicks/taps on the *Password* button the system shall take the user to the *Password* screen.

When the user clicks/taps on the *E-mail* button the system shall take the user to the *Password* screen.

When the user clicks/taps on the *Alert Type* button the system shall take the user to the *Password* screen.

When the user clicks/taps on the *Affiliation* button the system shall take the user to the *Password* screen.

When the user clicks/taps on the *Side Menu Bar* button located on the top left corner, the system shall slide a bar across the screen with four buttons: *Home, Sensors, Preferences, and Log Out.*

**Side Menu bar UI**

The system shall have the following buttons:

* *Home*
* *Sensors*
* *Preferences*
* *Log Out*
* *Side Menu Bar*

When the user clicks/taps on the *Home* button the system shall take the user to the *Home* screen.

When the user clicks/taps on the *Sensors* button the system shall take the user to the *Sensors* screen.

When the user clicks/taps on the *Preferences* button the system shall take the user to the *Preferences* screen.

When the user clicks/taps on the *Log Out* button the system shall take the user to the *Log Out* screen.

When the user clicks/taps on the *Menu Side Bar* button, the system shall go back to the screen where the *Menu Side Bar* button was originally clicked/tapped.